



2016 MX Rulebook

ROCKY MOUNTAIN RACEWAYS

2016 MX RULEBOOK

ROCKY MOUNTAIN RACEWAYS

*6555 WEST 2100 SOUTH
WEST VALLEY CITY, UTAH 84128*

OWNER & PRESIDENT

SPENCER YOUNG

GENERAL MANAGER

MIKE EAMES

MOTOCROSS MANAGER

*CURT STEWART
cstewart@rmrracing.com*

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*Please see our website for important Minor Participate Info
www.rmrracing.com

DEFINITIONS:

RMR ROCKY MOUNTAIN RACEWAYS

GENERAL DISCLAIMER

The rules, regulations, procedures, and information set forth herein are designed to provide for the orderly conduct of motor racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all ROCKY MOUNTAIN RACEWAYS events, and, by participating in these events: all members and all others are deemed to have complied with these rules. No expressed or implied warranty of safety shall result from the publications of, or the compliance with, these rules, regulations, or procedures. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury and/or death to participants, spectators, or all others.

Track Officials shall be empowered to permit minor deviation from any specifications herein or impose any further restrictions that in his/her opinion do not alter the minimum acceptable requirements. **NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS.** Any interpretation or deviation of these rules is left to the discretion of the Track Officials; their decisions are final.

RMR, ITS OWNERS, MANAGEMENT, AND/OR ITS OFFICIALS, RESERVE THE RIGHT TO REVOKE RACING PRIVILEGES AT ANY TIME AND FOR ANY REASON.

All equipment is subject to the approval of track officials.

Every organization, to be successful, must have good rules and fair enforcement. We believe that the 2016 RMR rules, utilizing the combined contribution of riders, owners and crew members, achieve the first of these objectives. Throughout the year, RMR track officials will use their best efforts to accomplish the second.

RMR RESERVES THE RIGHT TO CHANGE THESE RULES AT ANYTIME.

Rocky Mountain Raceways
2016 Drug Testing/Alcohol Policy

What:

Rocky Mountain Raceways will conduct random drug and alcohol tests of both RMR competitors and RMR staff members. We will test an undetermined number of racers and employees picked at random on race day. All competitors, regardless of class, may be tested. We have a mobile testing company that will be at our facility. Racers selected at random will be brought to the main office for testing. There will be no refunds given for a "failure to report" situation.

Why:

Motorsports involves inherent risk. I need to make sure that I am providing the safest possible platform for all of you to perform. If one of you is under the influence of illegal, mind-altering substances while behind the wheel of a racecar, motorcycle, quad, or side-by-side, then I am failing the entire group in providing a safe place to race. All of you should be at your full faculties when operating your racing apparatus. It only takes a small slip up by someone not in the correct frame of mind to cause a major incident and thousands of dollars in unnecessary damages, meanwhile risking the safety of the racers, the patrons, and the RMR staff.

Penalty:

Upon a failed substance test, your racing privileges will be immediately suspended for the next 3 events (including that night) for your class. After the three race suspension, you will need to provide a negative test back to RMR by the same testing company that will perform our tests on site to regain racing eligibility, within 24 hours of the race you wish to compete. The cost for the follow up testing will be incurred by the driver in violation. In the event of a failed test, information will be given to the responsible party to make arrangements for further testing. If alcohol shows positive, you will then be subject to a breathalyzer test. Anything greater than .000 will result in a one-event suspension, which will be administered day of. WVPD will conduct a private breathalyzer on the next event for that competitor.

Appeal:

If you are found with a positive test, you may appeal by having another test administered on site. The competitor will pay for the cost of the re-test. If the test comes back negative, the track will reimburse the cost. If a race is missed during the process, the track will credit the average class points for the event to the competitors overall points for the season after the driver pays the missed event entry fee. If the second test is positive, the penalty is enforced and the driver must adhere to the testing guidelines.

Rider Requirements

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A- General

- a. All riders must be a member of RMR Motocross. Membership is open to anyone that is in good standing with RMR.
- b. Applications for memberships may be obtained from RMR either during the week at the office, at any event or at the pre-season rider's meeting. Applications must meet the following:
 - i. Must be completely filled out, legible and signed.
 - ii. If applicant is under 18 years old, their minor waiver packet must be complete.
 - iii. When signing up for any age based class including all mini/peewee classes, you must provide a document for proof of age. The date for all changes to take effect is January 1st.
 - iv. Membership fees:
 1. \$30.00 for race season expiring on December 31st.
 2. \$10.00 for an event only membership

B- Class Definitions

- a. Class= A Group of riders determined by machine displacement, ability, age, or sex. A class must comprise of three or more riders.
- b. All riders will be classed in skill/ ability levels: Beginner, Junior(B), Intermediate(A) or Pro(A)
 - i. Beginner= A new rider with limited skills. Mostly 1st year riders!
 - ii. Junior= A moderately experienced rider.
 - iii. Intermediate= An average experienced rider and one who has advanced through the Junior class
 - iv. Pro= An expert rider that has shown proficiency through the Intermediate class.
- c. All riders must compete at the highest ability level they currently race or have raced in at any other racing organization.
- d. RMR reserves the right to move up riders that have shown proficiency in the current class. The rider may take half of their points when forced to move up.
- e. Pros & Intermediates that consistently finish in the bottom 20% of their class can petition RMR to move down. Pro to Intermediate and Intermediate to Junior.

- f. General Mini Rules**
 - i.** All reference in the rules to Pro, Intermediate, Junior and Beginner also applies to mini riders
 - ii.** A mini rider may also ride big bikes.
 - iii.** When a mini rider moves to big bikes he may move down to a lower skill level.

C- Numbers

- a.** All Riders must signup and race under their name and assigned number.
- b.** Bikes must have numbers on all three sides.
 - i.** They must be contrasting for ease of identification.
 - ii.** They must be legible and at least 4" tall
- c.** Previous year numbers will be saved until the spring rider's meeting. After that numbers are available on a first come, first serve basis.

D- Year End Awards

- a.** We will have a Year-End Award Banquet
- b.** Year-end awards will be determined by total points earned by each rider in their class at all point events.
- c.** All point events count towards the year-end awards
- d.** A rider must compete in at least **50%** of the events to qualify for year-end awards.
- e.** Year-end awards will be given to the top 5 in all mini and peewee classes, top 3 in each big bike class, only if all requirements above are completed.
- f.** Pro Payout- Pros must compete in 50% min of events to qualify for the Pro Points Fund.
- g.** Special Awards may be given by approval of RMR.

Event Rules

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A- Event Schedule

- a. Practice Schedule:
 - i. Friday practices: Gates open at 5pm, Bikes on track at 6pm, Booth closes at 8pm, Practice ends at 10pm
 - ii. All practices will be split into classes: Pro/Int, Jr./Beg, ATVs, Minis, Peewees
 - iii. All classes will run equal amount.
- b. Race Schedule:
 - i. Friday Races: Gates/Booth open at **3pm**, Rider's meeting **after practice**, Practice starts **5pm**, Racing starts **6:15**
 - ii. Special/ Saturday Races: To be determined please see website for updated info
 - iii. 2 Moto format- If 1 moto is finished and we have to cancel for reasons beyond our control we will consider the race complete and awards points. If 1 moto isn't complete we will have rain checks handed out.

B- General

- a. All riders must present their Membership Card in order to sign up at any event, race or practice. They must also sign up under their own name and number and present ID and Minor Card.
- b. Riders shall conduct themselves in a sportsman-like manner at all times before, during, and after an event, both on and off the course. Riders are also responsible for their crew/ family members conduct. Penalties will be issued.
 - i. Examples of unsportsmanlike conduct; but not limited to:
 1. Deliberately hitting or kicking another rider, as deemed by RMR officials.
 2. Deliberately causing another rider to crash, as deemed by RMR officials.
 3. Speeding through the pits or spectator area, as deemed by RMR officials.
 4. Using foul, obscene or harassing language or gestures
 5. Showing blatant disregard for RMR rules or officials
 6. Being under the influence of drugs or alcohol while competing in an event

- c. There will be no tolerance for alcohol or drugs consumed by any competitor, crew, or anyone else in the restricted area & PIT AREA. Any spectator consuming an excessive amount of alcoholic beverages will be removed from the event. Removal from the event may be without warning and without a refund.
- d. No speeding in the pits. The speed limit is first gear idle.
- e. No Pit vehicles- no play riding in the pit areas
- f. All flag signals must be obeyed immediately by all affected riders. A rider that disregards any flag may be expelled from the race, docked a lap, docked several positions, and/or suspended for an indefinite period as deemed fit by RMR officials.
- g. It is the sole responsibility of the rider to select a helmet and apparel which will provide them with the appropriate protection.
 - i. The following is the minimum of items that must be worn at all events:
 1. Helmet- Must be certified by a manufacturer that meets DOT, Snell or FIM certifications
 2. Shatterproof goggles or face shields
 3. Protective pants
 4. Boots- minimum of 8" high with laces, buckles or zippers
 5. Long sleeved, over the elbow, Jersey or equivalent
 6. Gloves
 - ii. The following is recommended:
 1. Chest Protector
 2. Neck Brace
 3. Knee Pads/ Elbow Pads
- h. The parent/guardian of any minor rider/spectator is fully responsible for the actions of that minor. Any or all penalties or sanctions may be applied to the parent/guardian and /or the minor.
- i. All riders must check the class postings to make sure their name is correct so we may score them correctly during the race. RMR is not responsible for incorrect entries.

C- Trophies & Payback

- a. RMR will always award at least one trophy for each class that competed and has a finisher.
- b. RMR will award the top 33%, up to fifth place in every non-paying class.
- c. 100% of peewees will receive trophies.
- d. All Pro Classes will be paid 100% of entry fee to the top 33%.
 - i. An additional 50% will be added to a year end payout and divided between the top 3 finishers in each paying class.
 - ii. To receive the year end payout the pro must attend 50% of the point races
- e. RMR will have a year-end championship banquet.
 - i. We will award the top 5 riders in the minis and peewees.
 - ii. We will award the top 3 riders in all big bike classes.
 - iii. Riders must compete in **50%** of the races to qualify for yearend awards.

D- Penalties

- a. Unsportsmanlike Conduct
 - i. Minimum penalties is as follows
 - 1. First Time- Suspended/DQed for that event and possible fine, No Refunds, No Points
 - 2. Second Time- Forfeiture of points for that event and possible suspension and fine, No Refunds
 - 3. Third Time- Suspension for the season and forfeiture of yearend points and awards and a possible fine, No Refunds
- b. Definition of Suspension: If a Rider is suspended, a rider may not compete in any class at any RMR event, regardless of the number of categories or classes that a rider competes in.
- c. All fines must be paid in full before a rider will be reinstated.
- d. Definition of Disqualification: A rider who is disqualified is not scored for that event. If a rider is disqualified in the first moto he/she will not compete in the second moto.
- e. Unless penalties are otherwise provided for in these rules, RMR may suspend any rider for a period of time for violation of any of the rules contained in this rulebook. RMR officials may also fine a rider for any of the practices listed hereafter:
 - i. Competing under a false name or attempting in any way to gain an unfair advantage.
 - ii. Engaging in any unfair practice, misbehavior, or action harmful to the sport of motocross, whether relating to competition or not.
 - iii. Conspiring with another person to violate any rule.

E- Protests

- a. Protests must be made in writing within 30 minutes of the end of the moto.
- b. The referee or MX manager has the authority to examine the machine of any rider entered in an event; including bore or stroke without protest.
- c. Protests of improper sign-up (i.e. wrong class, wrong name, ect) can be made to RMR before the next RMR event.
- d. Machine protests must be accompanied by a \$250 fee from each protesting party. If the protest is valid \$200 of the fee will be returned. If the protest is invalid, the protested party will be given the \$200. RMR will retain \$50 for the teardown labor. The referee or MX manager may elect to wait until after the event to perform any inspection.
- e. If the protest is valid the rider will be disqualified for the event along with the next race. The rider will not receive any points. The disqualification will be in writing.
- f. A rider refusing to allow a protested machine to be examined must forfeit all trophies/cash won during the day's event and will be suspended for one calendar year.
- g. All results, disqualifications and penalties will be posted and the riders notified no later than the next event, before the results are deemed official.
- h. Any rider may protest the posted finish results of a class he/she competed in by filing a protest, in writing, no later than 30 minutes after the results have been posted. They must also submit \$20 for a protest fee. If the protest is valid the \$20 fee will be returned

Machine Rules

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A. General

- a. On production machines, the engine must be same basic design and materials. The manufacturer's crankcase and cylinder must be used. Unless otherwise indicated in this rulebook, displacement specifications for that engine must be the same as from the manufacturer. Displacement is defined as bore area X stroke length.
- b. Number Plates
 - i. Motorcycles- Three number plates are required at all RMR race events, front and both sides. Numbers must be clearly legible, minimum of five inches high and not be shaded or outlined. Numbers, letters and backgrounds must be the rider's assigned number. No chrome or iridescent numbers or backgrounds may be used.
 - ii. ATVs- Must have a front and rear number plate. Rear plates must be at least 8 inches by 10 inches with 6 inch block numbers and hang from the rear grab bar. Machines may be inspected prior to practice and have until the first moto to comply. ATV Riders are also required to have their number on their jersey or chest protector.
- c. No kick/ side stands will be allowed. Please remove them before riding on the track.
- d. All glass must be removed or taped so if it was to break it would stay on the bike.
- e. Foot pegs with rounded ends are mandatory on all machines. On bikes they must fold back at 45 degrees from the ground. ATVs are required to have nerf bars.
- f. Exhaust pipes shall be directed to the rear, roughly parallel with the ground. The end of the pipe must not project beyond any part of the machine; in most cases that's the rear fender.
 - i. Sound Regulations
 1. All Machines must not exceed sound limits of 99 dB/A measured on the "A" scale at .5 meters (20 inches). The referee or RMR Manager may disqualify a machine at anytime during the event for excessive noise. All machines must be muffled at the start of an event.
- g. All machines must be equipped with a kill switch to stop the engine in case of an emergency; mounted within reach of the hand while the hand is on the grip.
- h. Any mini bike that isn't legal in the 85cc classes, may be approved for exclusive use in the Supermini class by an RMR Official.
- i. All ATVs must be equipped with a working tethered kill switch to kill the engine if the rider becomes separated from the machine.

- j. Only pump gasoline or racing fuel with a maximum of 110 octane shall be permitted for use at any RMR event. No methanol, nitromethane or oxidizers, such as nitrous oxide, shall be permitted. Use of such fuels shall be considered unsportsmanlike conduct and shall be subject to RMR penalties for such conduct.
- k. All machines need to be in good working order including snap-back throttles, front and rear brakes, ect.

B. Special Limitations

- a. Peewees- 12” Front Wheel, 10” Rear Wheel
 - i. Must have original engine, carburetor, frame and automatic/centrifugal clutch supplied by the manufacturer for that particular model.
 - ii. The following is an approved list of bikes per classes. Certain models may be subject to change during the season. Brands or models not listed are subject to review by RMR officials.

Brand &Model	Shaft	4-6 Stock	7-8 Stock	Open	Pit Bike	Powder Puff
Honda						
CRF-50/ XR-50	Yes	Yes	Yes	Yes	No	Yes
CRF-50 Modified	No	No	No	No	Yes	Yes
CRF-70/ XR-70	No	No	No	No	Yes	Yes
Kawasaki						
KDX 50	Yes	Yes	Yes	Yes	No	Yes
KLX110	No	No	No	No	Yes	Yes
KTM						
Mini Adventure	Yes	Yes	Yes	Yes	No	Yes
Sr. Adventure	No	No	Yes	Yes	No	Yes
50 SX Pro Jr.	No	Yes	Yes	Yes	No	Yes
50 SX Pro Sr.	No	No	Yes	Yes	No	Yes
LEM						
RX2	No	Yes	Yes	Yes	No	Yes
RX3	No	No	Yes	Yes	No	Yes
Polini						
X1	No	Yes	Yes	Yes	No	Yes
X3	No	No	Yes	Yes	No	Yes
PRC						
LX	No	No	Yes	Yes	No	Yes
LX-R	No	No	Yes	Yes	No	Yes
LX-RR	No	No	Yes	Yes	No	Yes
Suzuki						
JR50	Yes	Yes	Yes	Yes	No	Yes
DRZ-70	Yes	Yes	Yes	Yes	No	Yes
DRZ-70 Modified	No	No	No	No	Yes	Yes
DRZ-110	No	No	No	No	Yes	Yes
Yamaha						
PW50	Yes	Yes	Yes	Yes	No	Yes
PW80	No	No	No	No	Yes	Yes
TTR-50	Yes	Yes	Yes	Yes	No	Yes
TTR-50 Modified	No	No	No	No	Yes	Yes
TTR-110	No	No	No	No	Yes	Yes

- iii. The Peewee Pitbike class is reserved for approved machines that are not eligible for the stock or open classes
 - iv. Only machines eligible for Peewee racing will be allowed in the Powder Puff Class.
- b. 65cc Class- 14" Front Wheel, 12" Rear Wheel
 - i. If a bike is legal in the Peewee classes it cannot be run in the 65cc class.
- c. 85cc Class- 17" Front Wheel, 14" Rear Wheel
 - i. Maximum displacement is 85cc 2t or 150cc 4t
 - ii. Any mini with larger wheels than those listed can only be run in the 85cc Beginner class or Supermini.
- d. Supermini- 19" Front Wheel, 16" Rear Wheel
 - i. Maximum displacement is 112cc 2t and 150 4t
- e. Schoolboy Class- 19" Front and 16" Rear wheels are Minimum
 - i. Max displacement is 250cc 4t
- f. Mini ATV
 - i. Maximum displacement is 125cc 2t and 250 4t
 - ii. Limited to 15 years old and younger
 - iii. Will race entire track not just peewee track

Motocross Rules

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A. Points & Scorekeeping

- a. A rider will receive points for year end awards according to the riders overall class finish per race. The following is the points table for the overall points:

Overall	Points	Overall	Points	Overall	Points
1	25	8	13	15	6
2	22	9	12	16	5
3	20	10	11	17	4
4	18	11	10	18	3
5	16	12	9	19	2
6	15	13	8	20	1
7	14	14	7	21-on	0

- b. Overalls are determined by each moto finish. The finish of each moto will be added and the rider with the lowest total will be 1st overall.
- DNS= Not completing one lap
 - DNF= Not completing half of the laps and taking the checkered flag lap.
 - If a rider doesn't start or not finish then the moto will have either a 75 finish for a DNS or a 50 finish for a DNF. An example is if a rider wins his first moto and then doesn't start the second then his total for the overall will be 76.
 - A rider will not receive points for having two DNS. If a rider has 2 DNS and wants points for the night they must come up to the scoring tower to show they are there to compete, but couldn't make the motos for whatever reason.
 - If there is a tie, the tiebreaker will be the final moto finish.

B. Flag Signals

- a. All flag signals must be obeyed immediately by all riders on the track within the jurisdiction of that flag. A rider who disregards any flag may be docked three positions, one lap or disqualified or suspended for a period of time by the referee or Manager.
- b. Flag Colors & Descriptions
- Green**- Start of the race
 - Yellow**- Danger or caution. **Be prepared to stop!** Slow down from race speed and maintain position until passed danger. **DO NOT PASS!** Do not jump doubles,

triples, tabletops ect. Three yellows may be out before you reach the danger area.

- iii. **Red**- All riders stop racing, Return to starting gate in safe manner
- iv. **Black**- Waved at one rider. Rider must stop immediately and report to the race referee
- v. **White**- One lap to go
- vi. **Black & White**- Checkered flag- End of race
- vii. **Blue**- Move over for leaders- Allow a rider to pass
- viii. **White w/red cross**- Ambulance on track- Use extreme caution
- ix. **Crossed flags**- Half way mark of race

C. General

- a. Riders must have a current RMR Membership Card in their possession at all events. If lost, a rider must apply for a new card at the riders cost. Riders may purchase a day membership for \$10.
- b. All riders are required to ride with the correct numbers as given to them by the signup personnel. Riders failing to comply may not be allowed to compete or may not be scored. No certain color combination is required, but they must be contrasting.
- c. Riders will have a computer generated pick for gate position for the first moto. Their second moto gate position will be the order they finished the first moto.
- d. No prepping on the track side of the gate is permitted. This included spectators, mechanics and riders. A rider is subject to being docked positions, laps or disqualified if he preps or allows anyone else to prep in front of his gate. If there is a rock or debris in front of the gate ask the starter or starting line staff to remove it.
- e. Riders and Spectators are not allowed to walk out on to the track during races or practice sessions. The only exception is for a mechanic with proper RMR credentials who will be allowed in the designated mechanics area.
- f. Any rider jumping the start may be penalized one lap. Restarts will be at the discretion of the race referee. The rider may be held responsible and fined by RMR for any damage they cause to the starting gate.
- g. Starting gate procedures are as follows:
 - i. Starter gets acknowledgment from each rider that they are ready.
 - ii. 30 second board is held up.
 - iii. Board is held sideways
 - iv. The gate will drop in a minimum of 2 seconds and a maximum of 7 seconds.
 - v. If a rider has a problem on the starting line he/she will raise their hand at that point the rider will receive two minutes to fix the problem. If there is a double gate drop the rider must raise their hand before the first gate drop. **There will not be a two minute wait for the second gate drop.**
- h. If there are too many machines for the width of the starting area, then RMR will implement heat races, last chance qualifying and a main event. Width is designated as 40 inches per bike.

- i. A rider may only practice with the rider's classification. For example; Jr with Jr, Pro with Pros. Riders who practice with the wrong group are subject to disqualification or will be penalized at the discretion of the referee.
- j. There will be no cutting of the track on practice. If a rider cuts track, they could be disqualified.
- k. Riders will be considered to have finished a points event provided they meet the following requirements:
 - i. A rider is considered to have finished a moto provided he/she crosses the finish line after the leader receives the checkered flag, either within a time specified, before the next class starts and provided he/she has completed at least half as many laps as the leader. A rider can push his bike cross-country to the finish line and be considered a finisher, if he/she has met all other requirements.
 - ii. A rider is considered to have finished an RMR event provided he/she finishes at least 1 moto out of 2.
 - iii. A rider must use the same bike frame for all motos within a particular class. A rider could be disqualified for switching bikes between motos in the same class.
- l. Mini cycles will not be practiced at the same time as full sized motorcycles.
- m. During any practice session or race it is expressly forbidden to ride or push any machine for any reason in the reverse direction on the track. Will be penalized at the discretion of referee or manager.
- n. The referee or manager can exclude immediately any rider who, in his opinion, is guilty of any foul, unfair, or dangerous riding.
- o. A rider or riders who leave the course for any reason must return to the course at the closest/safest spot possible without advancing their position, so there is no passing out of bounds. A rider or riders who fail to do so can be penalized 3 positions.
- p. Additional rules of conduct may be issued for particular events and will be explained in posters, at rider's meetings or information sheets prior to the race.
- q. Electronic communications will not be allowed with any rider that is on the track.

D. Class Descriptions

Peeweese:

Class Name	Ages	Bike Sizes	Skill Level
Peewee 4-6	4-6 yrs old	See Peewee Chart	Beginner/ Junior
Peewee 7-8	7-8 yrs old	See Peewee Chart	Beginner/ Junior
Peewee Shaft	4-6 yrs old	See Peewee Chart	Beginner/ Junior
Peewee Open	4-9 yrs old	See Peewee Chart	Beginner/ Junior
Peewee Pitbike	4-9 yrs old	See Peewee Chart	Beginner/ Junior
Powder Puff	4-10 yrs old Girl	See Peewee Chart	Beginner/ Junior

Minis/Youth

Class Name	Ages	Bike Sizes	Skill Level
65cc Beg	6-11 year old	65cc 2t / 110cc 4t MAX	Beginner
65cc Junior	6-11 year old	65cc 2t / 110cc 4t MAX	Junior
65cc Open	6-11 year old	65cc 2t / 110cc 4t MAX	Beginner/ Junior
85cc Beg	7-15 year old	85cc 2t/ 150cc 4t any wheel size	Beginner
85cc Junior	7-15 year old	85cc 2t/ 150cc 4t small wheel size	Junior
Supermini	7-15 year old	112cc 2t/ 150cc 4t any wheel size	Beginner/ Junior
Schoolboy	14-16 year old	19"F & 16"R min wheel/ 250F max	Any non Pro
Mini Women	open	65cc-112cc 2t/ 80-150cc 4t	Open

ATVs

Class Name	Ages	Bike Sizes	Skill Level
Peewee ATV	4-12 yr old	90cc 2t max/ 110 cc 4t	Beginner/ Junior
Mini ATV	10-15 yr old	125cc 2t/ 250cc 4t	Junior
ATV Open	16+ yr old	Any full size quad	Open
ATV B	16+ yr old	Any full size quad	Junior
ATV A	16+ yr old	Any full size quad	Intermediate/Pro

Vets

Class Name	Ages	Bike Sizes	Skill Level
O/25 B	25+ yr old	Any full size bike	Junior
O/25 A	25+ yr old	Any full size bike	Intermediate/Pro
O/30 B	30+ yr old	Any full size bike	Junior
O/30 A	30+ yr old	Any full size bike	Intermediate/Pro

O/40		40+ yr old		Any full size bike	open
O/50		50+ yr old		Any full size bike	Open

Big Bikes

Class Name		Ages		Bike Sizes	Skill Level
250F Beg		Open		250cc 2t & 250F MAX	Beginner
250F Jr		Open		250cc 2t & 250F MAX	Junior
250F Int.		Open		250cc 2t & 250F MAX	Intermediate
250F Pro		Open		250cc 2t & 250F MAX	Pro
450F Beg.		Open		251F Minimum CC	Beginner
450F Jr.		Open		251F Minimum CC	Junior
450F Int.		Open		251F Minimum CC	Intermediate
450F Pro		Open		251F Minimum CC	Pro
Open AM		Open		Any full size bike	Junior/ Intermediate
Open Int.		Open		Any full size bike	Intermediate
Open Pro		Open		Any full size bike	Pro
Women		Open		Any full size bike	Open
Sportsman		25+ yr old		Any full size bike	Beginner/Junior
Collegeboy		17-24 yr olds		Any full size bike	Any Non-Pro

Class Name		Ages		Bike Sizes	Skill Level
Vintage		Open		1986 and older	Open
Retro Vintage		Open		1996 and older models	Open